### $\alpha\text{-Recursion}$ and Randomness

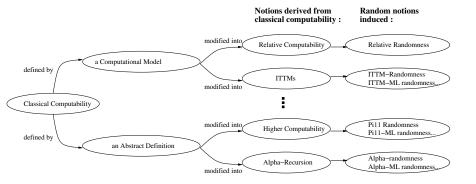
Paul-Elliot Anglès d'Auriac Benoît Monin

13 avril 2017

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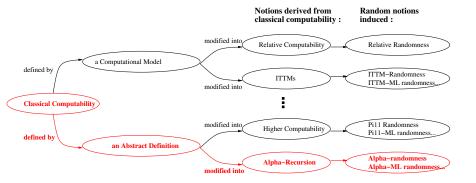
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# Extending computability



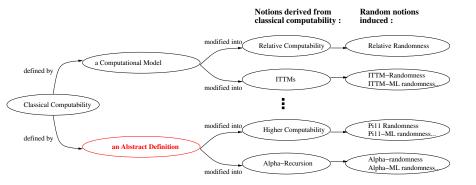
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### First step



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## Abstract ourselves from computationnal model

Denote  $\rm HF$  the set consisting of all hereditarily finite sets. The following theorem caracterise the notion of "being computable" :

#### Theorem

Let  $A \subseteq \mathbb{N}$ , then :

- A is computable iff A is  $\Delta_1$ -comprehensible in HF,
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#### What's next

- We have a definition, parametrized by a set,
- to modify it we need to find the sets for which the definition stays interesting;

• we will use Godel's constructibles.

**Godel Constructibles** 

#### Introduction to Godel's constructibles

 $\mathbb{N},$   $\{n \in \mathbb{N} : n \text{ is even}\},$   $\{n \in \mathbb{N} : n \text{ is prime}\},$   $\{n \in \mathbb{N} : \text{the } n\text{-th diophantine equation has a solution}\},$   $\{n \in \mathbb{N} : \phi(n)\} \text{ where } \phi \text{ is a formula}.$ 

#### Remarks :

Are there any other sets than these?

2 Maybe there are a lot?

Paul-Elliot Anglès d'Auriac Benoît Monin

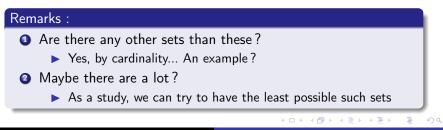
 $\alpha$ -Recursion and Randomness

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## A universe of sets with no superfluous : strategy

#### Idea

- If we have nothing, we have no superfluous
- If we have something, *M*, we need to have the sets shaped like :

$$\{x \in M | \phi(x, p)\}$$

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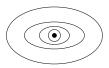
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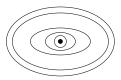
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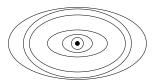
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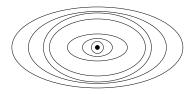
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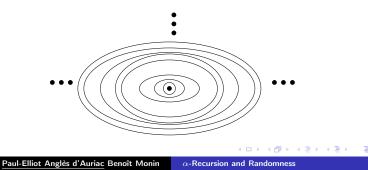
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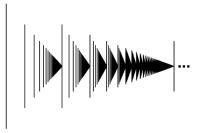


# Ordinals

#### Definition

An ordinal is a set  $\alpha$  such that

- $\ \, \textbf{0} \ \, \alpha \ \, \text{is transitive} : \forall x \in \alpha, \forall y \in x, y \in \alpha \\ \ \, \textbf{0} \ \ \ \ \ \textbf{0} \ \, \textbf{0} \ \, \textbf{0} \ \ \ \ \textbf{0} \ \ \ \textbf{0} \ \ \ \textbf{0} \ \ \ \textbf{0} \ \ \textbf{0}$
- **2**  $(\alpha, \in)$  is a well ordering.



- Some ordinals are successors,
- some ordinals are limits.

## A precise definition

#### Gödel's constructible universe (1938)

Gödel's constructible at rank  $\alpha,$  written  $L_{\alpha}$  are defined by induction alons ordinals :

- $\bullet L_0 = \emptyset,$
- $2 L_{\alpha+1} = \mathrm{Def}(L_{\alpha}),$

The constructibles are the elements of  $\bigcup_{\alpha} L_{\alpha}$ .

#### Definition

$$Def(M) = \left\{ E^{M}_{\phi, \bar{p}} : \phi \text{ is a formula and } \bar{p} \in M 
ight\}$$

where

$$E^M_{\phi,ar{p}} = \{x \in M : \phi(x,ar{p}) \text{ is true in } M\}$$

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# Illustration

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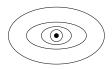
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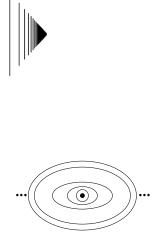
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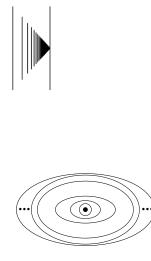
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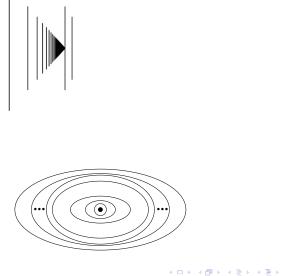
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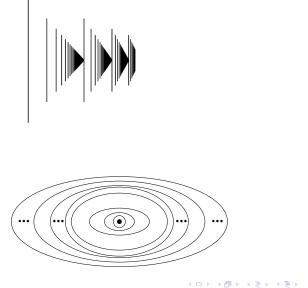
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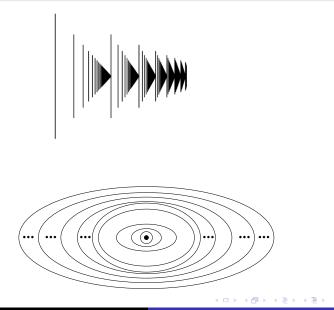


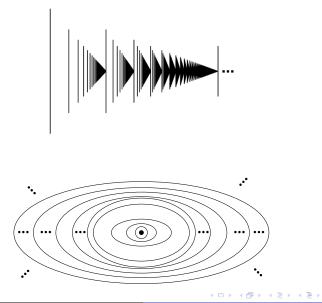
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## Illustration









# Examples

The constructibles are constructed layer by layer. These are some particular layers :

- $L_{n+1} = \mathcal{P}(L_n)$  for *n* an integer;
- 2  $L_{\omega} = HF$ , the hereditarily finite sets;
- **3**  $L_{\omega_1^{CK}} = HYP$ , the sets with hyperarithmetic codes;
- $L_{\lambda} = WRT$ , the sets with writable codes.

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We find again HF!

#### Theorem

Let  $A \subseteq \mathbb{N}$ , then :

- A is computable iff A is  $\Delta_1$ -comprehensible in  $L_{\omega}$ ,
- **2** A is recursively enumerable iff A is  $\Sigma_1$ -comprehensible in  $L_{\omega}$ ,

# Computability in a space of sets

#### The basic definition of $\alpha\text{-recursion}$ :

#### Definition

Let  $\alpha$  be an ordinal and  $A \subseteq L_{\alpha}$ . We say that :

- **4** is  $\alpha$ -finite if  $A \in L_{\alpha}$ ;
- **2** A is  $\alpha$ -recursive if A is  $\Delta_1$ -comprehensible in  $L_{\alpha}$ ;

**3** A is  $\alpha$ -recursively enumerable if A is  $\Sigma_1$ -comprehensible in  $L_{\alpha}$ .

- $\bullet\,$  Some  $\alpha$  will reveal more interesting than others,
- A is a set of  $\alpha$ -finite elements, not only integers.

#### Intuition

We see a computation as a search into all the  $\alpha$ -finite sets.

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## Admissibility I

It is not yet finished ! Because :

# Remark Some $\alpha$ will reveal more interesting than others...

- Which  $\alpha$ ?
- Then, what are the properties of  $L_{\alpha}$ ?

### Admissibility I

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#### Remark

Some  $\alpha$  will reveal more interesting than others...

- Which  $\alpha$ ?
  - The admissibles ordinals, the  $\omega_1^X$  for any  $X \in 2^{\omega}$ .
- Then, what are the properties of  $L_{\alpha}$ ?
  - L<sub>α</sub> is then admissible, it verifies the Kripke Platek axioms : L<sub>α</sub> is a model of Δ<sub>1</sub>-comprehension et Σ<sub>1</sub>-collection.

## Admissibility II

#### Definition

- A set is said admissible if it verifies the Kripke-Platek axioms, of which the most notable are  $\Delta_1$ -comprehension and  $\Sigma_1$ -collection.
- An ordinal  $\alpha$  is said to be admissible if  $L_{\alpha}$  is admissible.
- $L_{\omega}$ ,  $L_{\omega_1^{CK}}$ ,  $L_{\lambda}$  are admissibles.
- If  $\alpha$  is admissible, the mapping of an  $\alpha$ -finite by a function of  $\alpha$ -recursive graph is  $\alpha$ -finite.

#### Intuition

An ordinal  $\alpha$  is admissible if the  $\alpha\text{-recursion}$  is not too far from computability.

### What did we defined?

#### Intuition

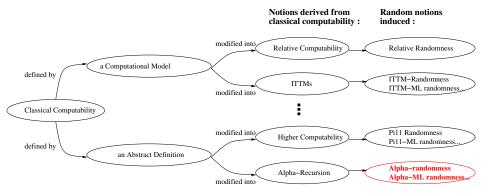
We see a computation as a search into all the  $\alpha\mbox{-finite sets}.$ 

- $\omega$ -recursion, is classical computability;
- $\omega_1^{CK}$ -recursion, is higher computability;
- $\lambda$ -recursion, is ITTM computability.

We have a general and satisfying definition of computability.

 $\alpha$ -Recursion  $\alpha$ -Random

### Randomness Part



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## Defining randomness...

#### A randomly chosen sequence of bits

```
0111001111010001010101...
```

There exists several paradigms to define what it is to be random for a sequence of bits :

- Impredictability,
- Incompressibility of prefixes,
- No exceptionnal properties.

We will use the third paradigm.

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### Algorithmic randomness?

#### Question

#### For $X \in 2^{\omega}$ , what does it means for X to be a random set?

### Algorithmic randomness?

#### Question

For  $X \in 2^{\omega}$ , what does it means for X to be a random set?

- Has no more even numbers than odd ones,
- is not computable,
- **3** Is not like  $b_0 0 b_1 0 b_2 0 ...$

We define randomness by the negative : we remove those which do not seem random.

# Formally

#### Paradigm

X is random if X has no exceptionnal property

#### Becomes

#### Definition

X is  $\mathscr{C}$ -random if  $\forall P \in \mathscr{C}$  such that  $\lambda(P) = 0, X \notin P$ 

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# Formally

#### Paradigm

X is random if X has no exceptionnal property

#### Becomes

#### Definition

X is C-random if  $\forall P \in C$  such that  $\lambda(P) = 0$ ,  $X \notin P$ 

Examples of  $\mathscr{C}$  :

- the null  $\Pi_2^0$ ,
- **2** the null  $\Delta_1^1$ ,
- the Martin-Löf tests...
- ${\mathscr C}$  countable ensures us that the  ${\mathscr C}\text{-randoms}$  are conull.

### Martin-Löf Random

- Martin-Löf randomness has been the most studied.
- It has a definition for every of the three paradigm : impredictability, incompressibility of prefixes, and no exceptionnal properties.

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### Martin-Löf Random

- Martin-Löf randomness has been the most studied.
- It has a definition for every of the three paradigm : impredictability, incompressibility of prefixes, and no exceptionnal properties.

#### Definition (Martin-Löf's tests)

A Martin-Löf test is an intersection  $\bigcap_n \mathcal{U}_n$ , where  $(\mathcal{U}_n)$  is recursively enumerable, and  $\lambda(\mathcal{U}_n) \leq 2^{-n}$ .

Also called  $\Pi_2^0$  effectively null.

#### Definition (Martin-Löf Random)

X is Martin-Löf Random if X do not belong to any Martin-Löf test.

### $\alpha$ -randomness

Following this principle, we define the tests in  $L_{\alpha}$ .

#### Definition

X is random over  $L_{\alpha}$  (or  $\alpha$ -random) if X do not belong to any null borel set with code in  $L_{\alpha}$ .

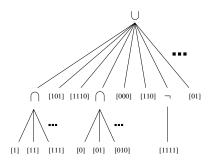


Figure – A borel code

- $\omega_1^{CK}$ -randomness is  $\Delta_1^1$ -randomness,
- λ-randomness is ITTM-randomness.

### $\alpha$ -ML-randomness

We continue the process to generalise Martin-Löf's idea :

#### Definition

- An  $\alpha$ -ML test is a Martin-Löf test  $\mathcal{U} \subseteq \omega \times 2^{<\omega}$  which is  $\alpha$ -recursively enumerable.
- X is  $\alpha$ -ML random if it is in no  $\alpha$ -ML tests.
- $\omega$ -ML randomness is ML random,
- $\omega_1^{CK}$ -ML randomness is  $\Pi_1^1$ -ML randomness,
- $\lambda$ -ML randomness is ITTM $_{\rm ML}$  randomness

## A question

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For every  $\alpha,$  do the notions of " $\alpha\text{-random"}$  and " $\alpha\text{-ML}$  random" coincide ?

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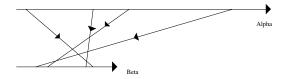
For every  $\alpha,$  do the notions of " $\alpha\text{-random"}$  and " $\alpha\text{-ML}$  random" coincide ?

#### Theorem

 $\Delta_1^1$ -randomness and  $\Pi_1^1$ -ML randomness are different notion.

This answers the quesion in a particular case. We would like a condition on  $\alpha$  for it to be true.

# Projectibility



#### Definition

 $\alpha$  is projectible into  $\beta$  if there exists an  $\!\alpha\mbox{-recursive}$  function, one-one from  $\alpha$  to  $\beta.$ 

- $\omega_1^{\mathit{CK}}$ ,  $\lambda$  are projectible into  $\omega$ ;
- not every ordinals are projective into a smaller ordinal thant themselves.

## An equivalence

#### Theorem

The following are equivalent :

- **()**  $\alpha$  is projectible into  $\omega$ , and
- α-randomness and α-ML randomness are different notions.

Being projectible into  $\omega$  allows us to reduce "space" and "time" into a single dimension.

#### Corollary

ITTM-randomness et ITTM-ML randomness are two different notions.

- L' $\alpha$ -recursion extends computability, and includes other extensions;
- it allows us to define new notions of randomness;
- we have an equivalence between a property of set theory and a property of algorithmic randomness.

#### Thanks for your attention !

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