## <span id="page-0-0"></span> $\alpha$ -Recursion and Randomness

Paul-Elliot Anglès d'Auriac Benoît Monin

13 avril 2017

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## Extending computability



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## First step



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## <span id="page-4-0"></span>Abstract ourselves from computationnal model

Denote HF the set consisting of all hereditarily finite sets. The following theorem caracterise the notion of "being computable" :

#### Theorem

Let  $A \subseteq \mathbb{N}$ , then :

- $\bullet$  A is computable iff A is  $\Delta_1$ -comprehensible in HF,
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- $\bullet$  Can be extended to  $A \subseteq HF$ :
- **2** Can be modified by replacing HF by a well chosen set.

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## What's next

- We have a definition, parametrized by a set,
- to modify it we need to find the sets for which the definition stays interesting ;

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o we will use Godel's constructibles.

## <span id="page-8-0"></span>Introduction to Godel's constructibles

 $\mathbb N$ .  ${n \in \mathbb{N} : n \text{ is even}}$ ,  ${n \in \mathbb{N} : n \text{ is prime}}.$  ${n \in \mathbb{N} : \text{the } n\text{-th}$  diophantine equation has a solution},  ${n \in \mathbb{N} : \phi(n)}$  where  $\phi$  is a formula.

#### Remarks :



**2** Maybe there are a lot?

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## A universe of sets with no superfluous : strategy

#### Idea

- $\bullet$  If we have nothing, we have no superfluous
- **2** If we have something, M, we need to have the sets shaped like :

$$
\{x\in M|\phi(x,p)\}
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for every formula  $\phi$  and parameters p in M.

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## A universe of sets with no superfluous : strategy

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- **1** If we have nothing, we have no superfluous
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# **Ordinals**

## **Definition**

An ordinal is a set  $\alpha$  such that

- $\bullet$   $\alpha$  is transitive :  $\forall x \in \alpha$ ,  $\forall y \in x$ ,  $y \in \alpha$
- $\bigcirc$   $(\alpha, \in)$  is a well ordering.



- Some ordinals are successors.
- some ordinals are limits.

## A precise definition

## Gödel's constructible universe (1938)

Gödel's constructible at rank  $\alpha$ , written  $L_{\alpha}$  are defined by induction alons ordinals :

- $\bullet$  L<sub>0</sub> =  $\emptyset$ .
- $L_{\alpha+1} = \text{Def}(L_{\alpha})$ ,
- $\bullet$   $L_{\lambda} = \bigcup_{\alpha < \lambda} L_{\alpha}$ .

The constructibles are the elements of  $\bigcup_{\alpha} L_{\alpha}.$ 

### **Definition**

$$
\mathit{Def}(M) = \left\{E_{\phi,\bar{\rho}}^{M}: \phi \text{ is a formula and } \bar{\rho} \in M\right\}
$$

where

$$
E^M_{\phi,\bar p}=\{x\in M: \phi(x,\bar p)\text{ is true in }M\}
$$

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# **Examples**

The constructibles are constructed layer by layer. These are some particular layers :

- $\bullet$   $L_{n+1} = \mathcal{P}(L_n)$  for *n* an integer;
- 2  $L_{\omega} = HF$ , the hereditarily finite sets;
- $\bullet$   $L_{\omega_{\mathbf{1}}^{C\mathcal{K}}} = \text{HYP},$  the sets with hyperarithmetic codes ;
- $\bullet$   $L_{\lambda} = \text{WRT}$ , the sets with writable codes.

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We find again HF!

#### Theorem

Let  $A \subseteq \mathbb{N}$ , then :

- **■** A is computable iff A is  $\Delta_1$ -comprehensible in  $L_{\omega}$ ,
- **2** A is recursively enumerable iff A is  $\Sigma_1$ -comprehensible in  $L_{\omega}$ ,

## <span id="page-35-0"></span>Computability in a space of sets

The basic definition of  $\alpha$ -recursion :

### Definition

Let  $\alpha$  be an ordinal and  $A \subseteq L_{\alpha}$ . We say that :

- **4** A is  $\alpha$ -finite if  $A \in L_{\alpha}$ ;
- **2** A is  $\alpha$ -recursive if A is  $\Delta_1$ -comprehensible in  $L_{\alpha}$ ;

**3** A is  $\alpha$ -recursively enumerable if A is  $\Sigma_1$ -comprehensible in  $L_{\alpha}$ .

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- Some  $\alpha$  will reveal more interesting than others,
- $\bullet$  A is a set of  $\alpha$ -finite elements, not only integers.

### Intuition

We see a computation as a search into all the  $\alpha$ -finite sets.

# Admissibility I

It is not yet finished ! Because :



- $\bullet$  Which  $\alpha$ ?
- Then, what are the properties of  $L_{\alpha}$ ?

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# Admissibility I

It is not yet finished ! Because :

#### Remark

Some  $\alpha$  will reveal more interesting than others...

- Which  $\alpha$ ?
	- ► The admissibles ordinals, the  $\omega_1^X$  for any  $X \in 2^\omega$ .
- Then, what are the properties of  $L_{\alpha}$ ?
	- $\blacktriangleright$  L<sub>α</sub> is then admissible, it verifies the Kripke Platek axioms : L<sub>α</sub> is a model of  $\Delta_1$ -comprehension et  $\Sigma_1$ -collection.

# Admissibility II

## **Definition**

- A set is said admissible if it verifies the Kripke-Platek axioms, of which the most notable are  $\Delta_1$ -comprehension and  $\Sigma_1$ -collection.
- An ordinal  $\alpha$  is said to be admissible if  $L_{\alpha}$  is admissible.
- $L_{\omega}$ ,  $L_{\omega_1^{CK}}$ ,  $L_{\lambda}$  are admissibles.
- If  $\alpha$  is admissible, the mapping of an  $\alpha$ -finite by a function of  $\alpha$ -recursive graph is  $\alpha$ -finite.

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#### Intuition

An ordinal  $\alpha$  is admissible if the  $\alpha$ -recursion is not too far from computability.

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# What did we defined ?

#### Intuition

We see a computation as a search into all the  $\alpha$ -finite sets.

- $\bullet$   $\omega$ -recursion, is classical computability;
- $\omega_1^{CK}$ -recursion, is higher computability ;
- $\lambda$ -recursion, is ITTM computability.

We have a general and satisfying definition of computability.

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## <span id="page-40-0"></span>Randomness Part



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# <span id="page-41-0"></span>Defining randomness...

## A randomly chosen sequence of bits

## 0 1 1 1 0 0 1 1 1 1 1 0 1 0 0 0 1 0 1 0 1 . . .

There exists several paradigms to define what it is to be random for a sequence of bits :

- **1** Impredictability,
- **2** Incompressibility of prefixes,
- <sup>3</sup> No exceptionnal properties.

We will use the third paradigm.

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# Algorithmic randomness ?

### Question

## For  $X \in 2^{\omega}$ , what does it means for X to be a random set?

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# Algorithmic randomness ?

#### Question

For  $X \in 2^{\omega}$ , what does it means for X to be a random set?

- **1** Has no more even numbers than odd ones,
- <sup>2</sup> is not computable,
- $\bullet$  Is not like  $b_00b_10b_20...$

We define randomness by the negative : we remove those which do not seem random.

# Formally

### Paradigm

X is random if X has no exceptionnal property

#### Becomes

#### Definition

X is  $\mathscr C$ -random if  $\forall P \in \mathscr C$  such that  $\lambda(P) = 0$ ,  $X \notin P$ 

 $(1, 1)$   $(1, 1)$   $(1, 1)$   $(1, 1)$   $(1, 1)$   $(1, 1)$ 

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# Formally

#### Paradigm

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#### Definition

X is  $\mathscr C$ -random if  $\forall P \in \mathscr C$  such that  $\lambda(P) = 0$ ,  $X \notin P$ 

Examples of  $\mathscr C$  :

- **D** the null  $\Pi_2^0$ ,
- **2** the null  $\Delta_1^1$ ,
- **3** the Martin-Löf tests...

 $\mathscr C$  countable ensures us that the  $\mathscr C$ -randoms are conull.

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# Martin-Löf Random

- **Martin-Löf randomness has been the most studied.**
- $\bullet$  It has a definition for every of the three paradigm : impredictability, incompressibility of prefixes, and no exceptionnal properties.

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# Martin-Löf Random

- **Martin-Löf randomness has been the most studied.**
- $\bullet$  It has a definition for every of the three paradigm : impredictability, incompressibility of prefixes, and no exceptionnal properties.

## Definition (Martin-Löf's tests)

A Martin-Löf test is an intersection  $\bigcap_n \mathcal{U}_n$ , where  $(\mathcal{U}_n)$  is recursively enumerable, and  $\lambda(\mathcal{U}_n) \leq 2^{-n}$ .

Also called  $\Pi^0_2$  effectively null.

### Definition (Martin-Löf Random)

 $X$  is Martin-Löf Random if  $X$  do not belong to any Martin-Löf test.

## $\alpha$ -randomness

Following this principle, we define the tests in  $L_{\alpha}$ .

#### Definition

X is random over  $L_{\alpha}$  (or  $\alpha$ -random) if X do not belong to any null borel set with code in  $L_{\alpha}$ .



Figure – A borel code

- $\omega_{1}^{\textit{CK}}$ -randomness is  $\Delta^1_1$ -randomness,
- $\bullet$   $\lambda$ -randomness is ITTM-randomness.

# α-ML-randomness

We continue the process to generalise Martin-Löf's idea :

## Definition

- An  $\alpha$ -ML test is a Martin-Löf test  $\mathcal{U} \subseteq \omega \times 2^{<\omega}$  which is  $\alpha$ -recursively enumerable.
- X is  $\alpha$ -ML random if it is in no  $\alpha$ -ML tests.
- $\bullet$   $\omega$ -ML randomness is ML random.
- $\omega_1^{CK}$ -ML randomness is Π $_1^1$ -ML randomness,
- $\lambda$ -ML randomness is ITTM<sub>ML</sub> randomness

# <span id="page-50-0"></span>A question

## Question

For every  $\alpha$ , do the notions of " $\alpha$ -random" and " $\alpha$ -ML random" coincide ?

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# A question

## **Question**

For every  $\alpha$ , do the notions of " $\alpha$ -random" and " $\alpha$ -ML random" coincide ?

#### Theorem

 $\Delta^1_1$ -randomness and  $\Pi^1_1$ -ML randomness are different notion.

This answers the quesion in a particular case. We would like a condition on  $\alpha$  for it to be true.

# **Projectibility**



## **Definition**

 $\alpha$  is projectible into  $\beta$  if there exists anα-recursive function, one-one from  $\alpha$  to  $\beta$ .

- $\omega_1^{\textit{CK}}$ ,  $\lambda$  are projectible into  $\omega$  ;
- not every ordinals are projective into a smaller ordinal thant themselves.

# An equivalence

#### Theorem

The following are equivalent :

- $\bullet$   $\alpha$  is projectible into  $\omega$ , and
- $\bullet$   $\alpha$ -randomness and  $\alpha$ -ML randomness are different notions.

Being projectible into  $\omega$  allows us to reduce "space" and "time" into a single dimension.

#### **Corollary**

ITTM-randomness et ITTM-ML randomness are two different notions.

# Conclusion

- L' $\alpha$ -recursion extends computability, and includes other extensions ;
- it allows us to define new notions of randomness;
- we have an equivalence between a property of set theory and a property of algorithmic randomness.

### <span id="page-55-0"></span>Thanks for your attention !

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